

Al Production Case Study

The brief

This creative product is meant to capture the essence of the theme of the show 'Excelerate' (merging speed and craft excellence) by harnessing the latest advancements in AI technology for images, graphics, sound, and animation.

Through this project, we seek to showcase the power of purposeful use of cutting-edge technology and inspire creatives to unlock these tools for their own projects.

Building the story



The Concept

We set out with a dynamic idea: to design a hero that embodies the essence of the MRM brand, transcending traditional gender norms. This character leads with innovation, boasting advanced technology, athletic excellence, and a sharp, strategic mind. We imagine this hero in fast-paced scenarios that require swift understanding and action. The story offers a playful take on the 2024 competitive landscape, where agencies tirelessly work to attract and keep clients, underscoring the necessity to constantly evolve and leverage novel approaches.

The Development

Our narrative began with a clear and vivid prompt. With ChatGPT's assistance, we sketched out the initial storyline, which was then refined by a writer who brought depth to the subject with human insights and humor. By integrating direct dialogue and a clear sense of purpose, the story became not just engaging but also a reflection of contemporary struggles in a lighthearted manner.

The Rough Script Outline

🛞 You

write a story in 4 scenes about exo a sleek robot that is battling a giant sabertooth tiger beast and with ingenuity and tactics utlizing data, creativity, growth and ai to fight the sabertooth beast to eventually turn it into a cute kitty cat.

Scene 1: Encounter in the Wild

In the dense, futuristic jungle, Exo, a sleek, agile robot, encounters a formidable sabertooth tiger beast, its roar echoing through the foliage. The beast, towering and ferocious, poses a significant threat. Exo, equipped with advanced Al and data analytics capabilities, quickly assesses the situation, calculating the beast's speed, strength, and potential weaknesses.

Scene 2: The Battle of Wits and Agility

As the beast lunges, Exo springs into action. Utilizing its agility, Exo dodges each attack, analyzing the beast's patterns and behavior. Exo deploys various tactics, such as projecting holographic decoys and using the environment to its advantage. Each move showcases Exo's creativity and adaptability, turning the battle into a chess game of strategy and cunning.

Scene 3: Taming the Beast

Realizing brute force won't subdue the creature, Exo resorts to an ingenious plan. It taps into its growth algorithms and begins emitting calming frequencies and soothing visual patterns, designed to pacify and connect emotionally with the beast. Gradually, the sabertooth's aggression wanes, its eyes softening as Exo's empathetic AI reaches the creature's primal instincts.

Scene 4: Transformation and Harmony

In a stunning display of technological harmony, the fearsome sabertooth tiger transforms before Exo's eyes into a harmless, adorable kitty cat, purring and nuzzling against Exo's metallic frame. Exo, with a newfound companion, walks out of the jungle, illustrating that even in the most unlikely scenarios, Al and creativity can turn adversaries into allies, forging bonds across the natural and artificial realms.

Building the story

🕼 OpenAl

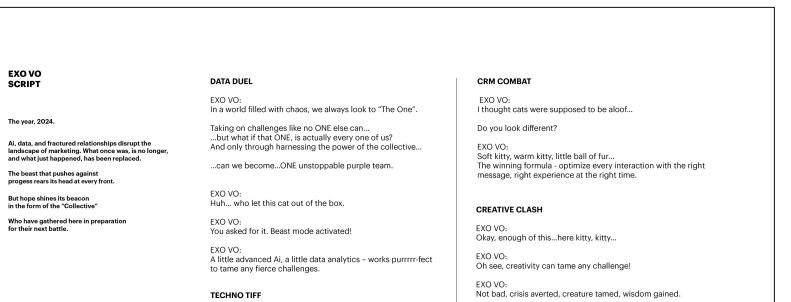
The Prologue

The opening segment is essential to quickly orient the audience to the story's core, especially as they're thrust into the middle of unfolding events. The video is crafted with a clear goal: to directly confront the challenges of 2024, while taking on the metaphorical "Beast" that represents significant hurdles.

The dialog

Our aim was to imbue our character with a distinct personality and a clear sense of mission. Through the dialogue, the character not only advances the plot but also strengthens the video's message of teamwork. Each scene features moments where the character injects humor, keeping the audience entertained and engaged.

The Final Script



EXO VO: Round two. It's Robo vs Kitty the squeakquel.

EXO VO: Technology solves all problems... advantage MRM! That's how your build a better "Mouse" trap.

EXO VO: Looks like a cat, walks like a cat, gets distracted like a cat. We are all ONE, utilizing all tools' available, working with our clients, and an unwavering commitment to each other...

To uphold the highest standards of speed and craftsmanship and unequivocally prove we are more than capable of enduring and conquering any challenge that crosses our PURPLE path.

Embracing our mission to "Excelerate!"

The voice

IIElevenLabs

Works like a charm

ElevenLabs turned out to be an exceptionally efficient and user-friendly tool. It offered a wide range of features and voice options, allowing us to find a suitable match for our project's needs. Ideally, with more time, we could have developed a custom voice modeled after a human's voice; however, due to budgetary and time constraints, we decided that the voice clone provided by ElevenLabs adequately fulfilled our requirements.

Voice Synthesis

Task		y combining the style and dio file you upload with a	
Settings	Cool girl	← Add voice	
	Voice Settings	v	
	Eleven English v2	~	
Audio			
		and drop, the best results are achieved an and free of background noises	
	Aud	o file, up to 59MB	
	R	scord Audio	
	l	'	



)

Origina Speech))

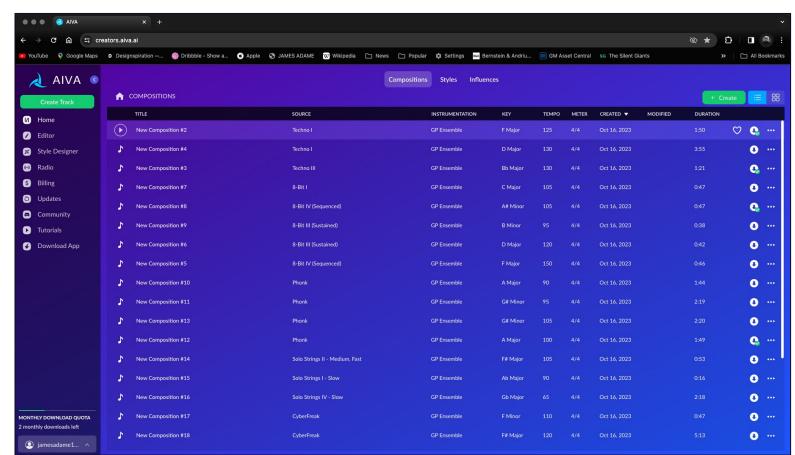
Adding music



Big elegant sounds

The AIVA.AI app proved to create controllable outcomes and broader tools for sound editors. The tracks we elegantly composed and adding tools to control details of instruments and genres.

AIVA Music Creator





SFX design

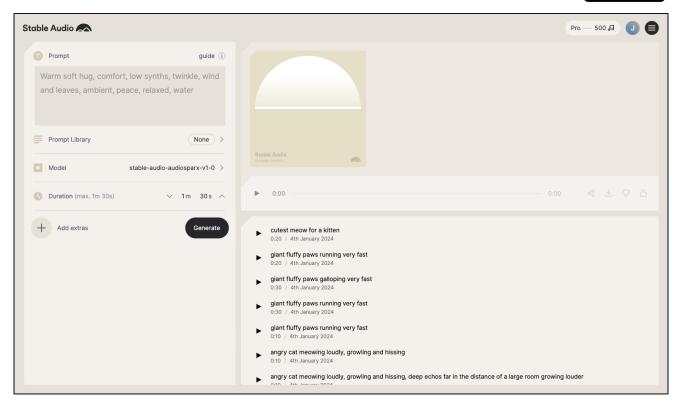


Stable solution

This tool is a robust option for creating sound effects. While it's not without imperfections—as is common with AI technologies in their nascent phases—it shows promise for improvement.

Stable Audio performed beyond expectations. It was able to generate effective sound effects with little trouble, and these outputs required only slight adjustments and occasional re-prompting to meet our needs.

Solid SFX





Rendering characters

S OpenAl DALL-E 3

Character Development

It all started with a concept of creating a hero that symbolized MRM brand and a generic persona that could either be male or female. This character was also future forward as it had advanced weapons, athletic ability and spectacular mental agility. We could put this character into scene where it had to figure the world out and take quick action. The story overall is a parody of the struggle that is 2024 were the agencies struggle to gain and retain clients where reinventing yourself and utilizing new tools is essential for survival.

The Prompt

Sleek, athletic robot its design is predominantly purple with striking gold and white contrasts. The robot is dressed in a stylish purple pullover hoodie and black jeans ripped in the knees. Its helmet incorporates a full face black tinted visor, and its armored upper body, articulate hands, and slender legs, fitted with high-top sneakers underscore its agility and cutting-edge design. **Character Sheet Multiple Poses**



🕼 OpenAl

DALL·E 3

The Hero

A well-defined prompt enabled us to make minor adjustments to the descriptions, transitioning from a realistic anime style to a more dynamic and vibrant one. These changes introduced an element of playfulness into our work.



Rendering characters

S OpenAl DALL-E 3

Character Development

Developing the character of the "Beast," who is an antagonist that transforms into a friendly purple kitten, presented significant difficulties. The most complex part was depicting this transformation without the advantage of a large CGI budget or extensive production time.

Instead, we worked with the technology available to us, adapting it to fulfill the demands of the script. Throughout the narrative, the "Beast" engages in four battles, each time returning less intimidating than before until it is finally domesticated and joins the family. For the animation process, we utilized tools such as Runway.ml, motion graphics (mograph), and Comfyui+Animate Diffusion to bring the character to life.

Character Development

🛞 You

16×9 Image depicting a dramatic and colorul anime cinematic scene. It shows a giant Saber tooth Tiger Beast with feroclous fangs and red eyes towering over a futuristic city street. The beast's silhouette casts a large shadow over the area. In the shadow of the beast stands bravely ready to do battle a sieek, slender robot. The robot is predominantly in purple with gold and white accents, dressed in a hooded purple hoodie and distressed black jeans, and its helmet with a tinted visor addst to its mysterious aura. The scene is illuminated by the dawn's light, casting long shadows and adding to the intense and dramatic atmosphere of the image.





🛞 You

16×9 close-up image depicting a dramatic and realistic anime cinematic scene, where a giant saber tooth tiger is sleeping curled up in a little ball on a city street. The scene beautifully captures the tranquility of the sleeping tiger in contrast to the urban environment, creating a serene and picturesque atmosphere. color should be vibrant.



🙈 You

A 16×9 format extreme close-up image with a dark background, featuring a darkly lit purple kitten with black tiger stripes, you can only see details around its yellow glowing eyes. The expressive yellow eyes are the main focus which is angry meowing, creating a mysterious and intriguing visual. The lighting casts shadows and highlights on the cat slightly keeping the mystery of the image, adding depth to the scene. the eyes should take up the entire canvas



Adding Motion

R runway

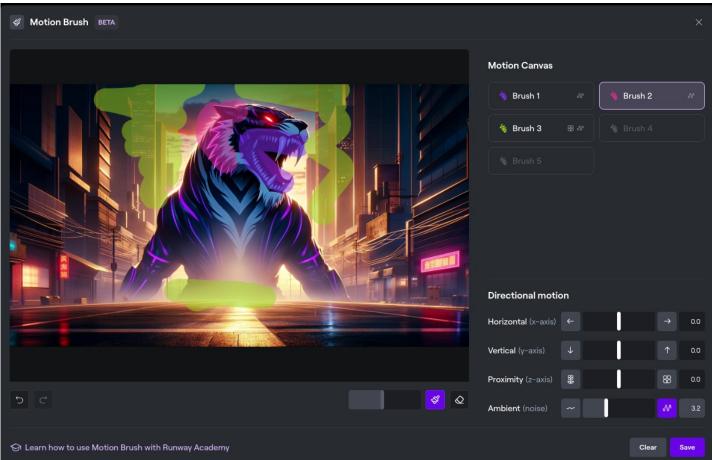
Building motion

Runway enabled us to animate each scene created by Dall E 3. Achieving usable 4-8 second video segments required considerable experimentation.

In comparison, although we utilized Pika Labs, Runway.ML was superior in our side-by-side tests, offering more stability and generating usable videos of a higher resolution.



Runway—Motion Brush Tool



Adding Motion



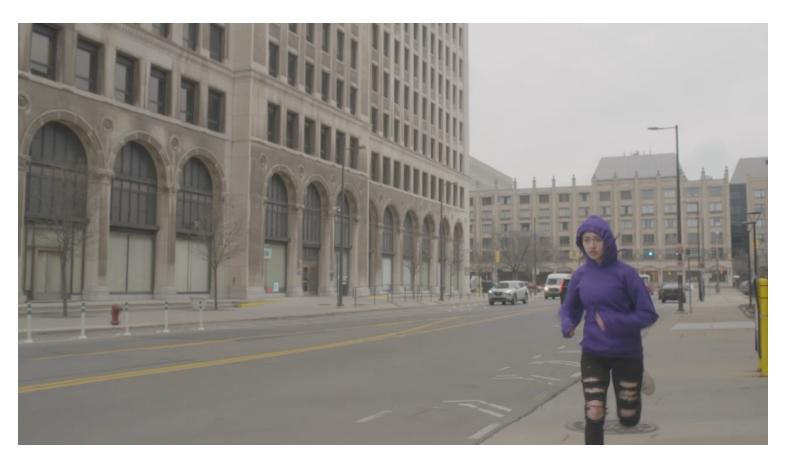
Live action AI

We aimed to enhance the project by incorporating WD AI's live motion technology. This developing tech is poised to become a significant aspect of real-time puppetry for live-action characters. It is truly gratifying to witness our characters being animated and brought to life through this process.





Live Action + WonderStudio



Translated AI render to CGI (Blender)

A fully rigged model following WD model documentation was created for use within the app.

Higher resolution images & video



Invaluable tools

In the current age of Generative AI for both still images and videos, these tools have become essential, enabling the creation of highresolution videos that can be refined and enhanced by AI for greater clarity. The image tool Gigapixel extends the capabilities of AI, scaling up images to sizes once thought unachievable until recently.

Image Resolution from Dall E 3

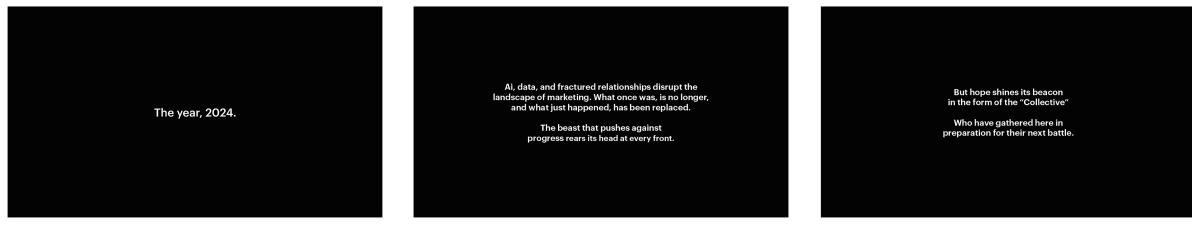


4x Image Enlargement Topaz Gigapixel



The high resolution supports precise and detailed editing in Photoshop. When used in conjunction with Photoshop's generative features, it significantly transforms the editing experience.

Establishing clear scene outlines and maintaining thorough organization were crucial for this project, which was composed of multiple elements and involved various team members including producers, sound designers, editors, and animators. A detailed plan was essential to guide the work that had to be completed. This plan served as a guiding star, continually updated and revised to reflect changes as the project evolved.



Scene: Cards fade up allowing time to read.

Scene: Cards fade up allowing time to read.

Scene: Cards fade up allowing time to read.

O Camera



Scene: Camera is circling around character

VO: **[energy like a movie trailer]** In a world filled with chaos, we always look to "the one".





Scene: We rotate quickly around the robot as its saying the VO.

VO: Taking on challenges like no ONE else can... ...but what if that ONE, is actually every one of us? And only through harnessing the power of the collective...





Scene: Character stands up.

VO: Can we become... ONE unstoppable purple team.

Establishing clear scene outlines and maintaining thorough organization were crucial for this project, which was composed of multiple elements and involved various team members including producers, sound designers, editors, and animators. A detailed plan was essential to guide the work that had to be completed. This plan served as a guiding star, continually updated and revised to reflect changes as the project evolved.



Scene: Type animates toward viewer, builds excitement.

SFX: Replace VO for a stinger/unique sound



Scene: ENCOUNTER THE WILD SCENE **[DATA]**: The realistic office is transformed into an animated city street scene. From behind we see EXO standing resolute as a formidable Sabertooth Tiger Beast, rises before her, its roar echoing through the city. The beast turns towards EXO posing a significant threat.

EXO VO: Huh... who let this cat out of the box?



SCENE: EXO gets prepared to battle the Tiger-Beast. As it lunges towards EXO, she takes the classic pose of Bruce Lee, even beckoning the beast to come get it.

VFX: Clouds move, tiger move forward and roars.

Al Generated



SCENE: A medium profile shot has EXO moves like a video game character swaying and moving arms as, data rotate around her – the beast's speed, strength and potential weaknesses are analyzed.

Al Generated



EXO darts left then right and gets close enough to softly pet the beast's nose. A wide profile shot as EXO stands next to the Tiger-Beast who has rolled over and sleeping with contentment.

Al Generated



EXO darts left then right and gets close enough to softly pet the beast's nose. A wide profile shot as EXO stands next to the Tiger-Beast who has rolled over and sleeping with contentment.

Establishing clear scene outlines and maintaining thorough organization were crucial for this project, which was composed of multiple elements and involved various team members including producers, sound designers, editors, and animators. A detailed plan was essential to guide the work that had to be completed. This plan served as a guiding star, continually updated and revised to reflect changes as the project evolved.



SFX: Deep purring, a little snoring... maybe a nose whistle.

VO: A little Advanced AI, a little data analytics - works purrrr-fect to tame any fierce challenges.



SCENE: EXO first quiety tip toes away not to wake the beast... then runs like hell while looking over her shoulder as if expected to be chased.

VFX: Remove the Excelerate logo.



Scene: Type animates toward viewer, builds excitement.

SFX: Replace VO for a stinger/unique sound

Al Generated RunwayML



THE BATTLE OF WITS SCENE **[CREATIVITY]**: We are now in a dark alley way, it's a bit dingy with graffiti on the walls.

VO: Round two. It's 'Robo vs. Kitty the squeakquel.

RunwayML + Motion design needed for mice to appear



SCENE: A wide shot captures EXO deploying a flurry of distractions — holographic scampering mice, designed to confound the BEAST. The BEAST pauses, its predatory focus split, as it tries to discern the source of these intriguing apparitions. From a wide vantage, we watch as EXO masterfully orchestrates the holographic ruse, guiding the phantom mice around the BEAST in a strategic dance.



Scene: Video slides in dynamically like a comic book, one after the other quickly.

VO: Technology solves all problems... advantage MRM!!! That's how you build a better "Mouse" trap.

Establishing clear scene outlines and maintaining thorough organization were crucial for this project, which was composed of multiple elements and involved various team members including producers, sound designers, editors, and animators. A detailed plan was essential to guide the work that had to be completed. This plan served as a guiding star, continually updated and revised to reflect changes as the project evolved.



SCENE: The final close-up shows the BEAST, now thoroughly bewildered. VO: Looks like a cat, walks like a cat, gets distracted like a cat.



Scene: Type animates toward viewer, builds excitement. SFX: Replace VO for a stinger/unique sound



SCENE: TAMING THE BEAST SCENE **[INGENUITY]**: We cut to a Close Up of her visor. Pull out to the entire scene is her DOJO.

AI Generated RunwayML



SCENE: Hologram transforms into reality

Al Generated RunwayML



SCENE: Once again EXO is face to face with the beast. But again it's changed somehow, is it slightly less menacing?

VO: I thought cats were supposed to be aloof... do you look different?

Al Generated RunwayML



SCENE: Close up of EXO as she begins to tap into the CHI of her surroundings – she does a few Tai Chi moves to center herself. Wide shot as she begins to emit calming frequencies' that manifest in soothing visual patterns designed to pacify and connect emotionally with the BEAST.

Establishing clear scene outlines and maintaining thorough organization were crucial for this project, which was composed of multiple elements and involved various team members including producers, sound designers, editors, and animators. A detailed plan was essential to guide the work that had to be completed. This plan served as a guiding star, continually updated and revised to reflect changes as the project evolved.



SCENE: Exo begins to enchant the beast with music and energy. VO-IN A HYPNOTIC TONE: Soft kitty, warm kitty, little ball of fur.



SCENE: Tiger transformed into a purple kitten.

VO: The winning formula: Optimize every interaction with the right message, right experience at the right time



Scene: Type animates toward viewer, builds excitement. SFX: Replace VO for a stinger/unique sound

Al Generated Runway.ML



SCENE: THE TRANSFORMATION SCENE **[TECHNOLOGY]**: Back in the real world, EXO is back at her computer in the middle of the night. She's prompted by a request on her screen...





SCENE: The cat appears again in a message on her screen.

SFX: An angry cat meowing it echoes through the empty building.





SFX: horrific roar echoes and builds in the darkness across the vast darkness. Then the sound of furry giant paws running.

Establishing clear scene outlines and maintaining thorough organization were crucial for this project, which was composed of multiple elements and involved various team members including producers, sound designers, editors, and animators. A detailed plan was essential to guide the work that had to be completed. This plan served as a guiding star, continually updated and revised to reflect changes as the project evolved.



SCENE: EXO moves quickly into action, she is no longer afraid and knows just what to do. Medium Shot of EXO as she materializes out of thin air some tasty cat treats. The bag of treats hovers as starlight all around materializes.

VO: Okay, enough of this. Here kitty, kitty, kitty.



SCENE: The cute little purple tabby shows up in front of EXO. SFX: Cute purring and a meek little meow.

VO: Oh see, creativity can tame any challenge!



SCENE: We see the new relationship is made... as the camera begins to pull away, From slowly to more quick.

VO: Not bad, crisis averted, creature tamed, wisdom gained.



VO: We are all ONE, utilizing all tools' available, working with our clients, and an unwavering commitment to each other...



VO: To uphold the highest standards of speed and craftsmanship and unequivocally prove we are more than capable of enduring and conquering any challenge that crosses our PURPLE path.



Excelerate logo transitions to MRMSLT logo

Embracing our mission to "Excelerate!"



AR fun



AR invited to the party

Augmented reality remains an impactful and practical tool that enables viewers to interact with characters and create personalized content.

For WonderStudio, we developed a CGI model. Integrating this model into our existing workflow was not a significant obstacle. We optimized and streamlined the model to ensure compatibility with the Lens Studio application.

Runway motion brush tool





Thank you for watching

If you'd like to collaborate on Design, Al art and Al Product Design

James adame jastudioai@gmail.com

